

# EDUCATIONAL PHILOSOPHY



## Research Based Curriculum



# The Funnydaffer Research-Based Educational Philosophy

Funnydaffer offers a very large platform from which to build a comprehensive approach to delivering curriculum. Our lesson plans are designed to let children discover, invent, pretend and challenge themselves. No two children progress alike and their needs should be met individually. Teachers may choose to use our lesson plans as presented in the weekly grids or delete/search/replace/write lessons to suit their personal teaching style.

The Funnydaffer Curriculum encompasses an educational philosophy which helps children achieve the following:

## **Develop a moral compass**

### *Child-Based Progressivism*

Knowing how to behave and make decisions is achieved by interaction with others and experiencing a variety of different situations. The Funnydaffer curriculum employs the concepts put forth by Lawrence Kohlberg's stages of moral development and Erik Erikson's psychosocial stages of development. Learning right from wrong and appropriate behavior takes time and attention. We have created lesson plans to help the children learn how to make decisions and solve their own problems.

## **Reach their highest potential**

### *Child-Based Humanism*

The ultimate goal of any curriculum is designed to promote success. The Funnydaffer curriculum looks to the stages of development as outlined by Jean Piaget to accomplish this. Our large variety of lesson plans gives the teacher many options to tailor the activities to the level of development the child is in.

## **Achieve a positive world view**

### *Child-Based Constructivism*

The overall educational process aims to create a love of learning and desire to give back to society. Funnydaffer lesson plans and teacher training modules follow the socio-cultural ideas of Lev Vygotsky. Interaction with teachers and other children play a major role in their cognitive development.

## **Gain tools to achieve success in school**

### *Teacher-Based Essentialism*

Recognizing that each child is unique and has a specific way of learning, the Funnydaffer curriculum offers many opportunities for children to excel in their cognitive development. We look to the Multiple Intelligences as defined by Howard Gardner to train our teachers and create lesson plans that may be adaptable for each learning style.

## **Develop behaviors that benefit themselves and society**

### *Society-Based Behaviorism*

The classroom environment is crucial to a child's social development. Interacting with other children and adults provides rich language and an opportunity to **PLAY**. Play is learning. Play is discovering. Play is inventing. Play is problem-solving. The research done by Mildred Parten and Sara Smilansky provide the framework for how children learn through play and how they play in general.

***Our lesson plans are written with the power of play in mind!***